



World InterUniversities Championships®

Futsal 5 Indoor Championships Official Rules

Number of players for team: maximum 12 players

System: qualification round pools. Quarter final or qualification to quarter final, semifinal and final will be play as knockout matches

Teams must report to the field prior to match kick-off time. After a 5 minute delay from scheduled match start time, the team that was not present will lose the match by forfeit.

The rules for the "World Inter-Universities Championships" futsal championships will be the official rules of FIFA, with the following exceptions:

Playground rules

None as all the matches will be played on the same 2 fields.

Referees' rules

None as the matches will be officiated by 6 to 10 official referees, depending on the Organizing Committee's decisions.

Match duration

All qualifying round matches will have a duration of two periods of 10 minutes without extra-time; half-time of 2 minutes. the eight/quarter final matches, if the match is tied, three penalties for each team. If still tied, then 1 penalty per team until there is a winner.

Semi-final round: 2x10 minutes, half-time 2 min (if the match is tied, three penalties for each team. If still tied, then 1 penalty per team until there is a winner)

3rd/4th place final: 2x10 minutes, half-time 2 min (if the match is tied, three penalties for each team. If still tied, then 1 penalty per team until there is a winner)

1st/2nd place final: 2x15 minutes, half-time 5 min (if the match is tied, three penalties for each team. If still tied, then 1 penalty per team until there is a winner)

The ranking within the same group will be determined on: most points, head-to-head, goal difference, goals scored, 3 penalties

Time outs

Time-outs will be allowed. There will be one for each team during the entire match and only starting from semi-final round.

Double penalties

Because of the reduced duration of matches, each foul committed by a team will be punished with a double penalty starting from the 4th team foul each half.

Colours of jerseys

If the two teams have jerseys of similar colour, at the referee's discretion, the first team (home team) as indicated in the match schedule will change their jersey and wear the yellow/orange bib of WIUC.

Identification of the players

The identification of players of each team will be done only one time by the Organizing Committee.

The teams must take the field 10 minutes prior to kick-off time. Any case of delay exceeding 5' from the scheduled kick-off time will be carefully evaluated by the Organizing Committee and the team that was not present at the right time could lose the match by forfeit with the score of 0-3. A match cannot start if neither team has a minimum of three players on the field ready to play.

Players sent off

If or when a player is sent off by the referee, he will not be allowed to play again in the same match, but, in principle, will be allowed to play the next match, unless heavier sanctions are decided against him by the Organizing Committee. Players, coaches, officials or teams who are held responsible for violent acts against other players, referees or tournament staff could be immediately excluded from the Tournament. Kindly refer to general tournament rules and regulations under separate cover.

Also: The organizing committee reserves the right to change the format of the tournament if it is in the best interest of competitors and based on organizational needs. The team will obviously be warned of the changes in time.

Every coach and player must take note of the rules of the game with the exceptions above. With this document we would like to acknowledge that you know and are aware of the rules of the game and accept them for this Championship.